

TRISTAN POPE
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EMPLOYMENT EXPERIENCE

Photography

TRISTANPOPE PHOTOGRAPHY, New York, CALIFORNIA

2001 – Present

- Latest work, including New fashion, agency models, published ad work
- See: www.tristanpope.com/
 - Headshots, various artists, live events (references available).
 - Published in World of Warcraft Magazine for photography taken during Blizzcon 2009, team shots of the Quest Designers 2010, Personal shots of Chris Metzen 2010.

Vice President of Marketing

2011-20112

Questli AG

- Directed/Edited/ Produced Multiple Commercials for marketing the application Questli
- In charge of all PR and communications with sponsors and business partners.

Cinematic Video Artist

2006-2010

Blizzard Entertainment.

- Directed/Edited/ Produced Multiple Trailers, Behind the Scenes DVDS, Sizzle reels, and In-Game cut scenes for World of Warcraft and Diablo 3
- Project Lead/Directed/Edited/ Produced Multiple Trailers, In-Game cut scenes for World of Warcraft and Diablo 3, Behind the Scenes DVDS, and Sizzle reels.
- Worked with the Diablo III team to build camera tools in a relatively new game engine and conceptualized ideas for the upcoming title for promotional trailers (*see work examples*).

Machinima Writer/Producer/Director

2004 – 2006

CRAFTING WORLDS, NEW YORK, NEW YORK

Full service Writer/Producer/Director of online or distributed web and digital film content.

- Directed first World of Warcraft storyline movie “I Surrender”
http://www.craftingworlds.com/dl/CraftingWorlds_Episode1REDONE_WM.zip
- Produced and Directed the award winning World of Warcraft Machinima :
“Frostshock” - <http://www.youtube.com/watch?v=q5mD1n4v2JA>
- Produced and Directed the award winning and (at the time) controversial World of Warcraft Machinima
“Not Just Another Love Story” <http://www.youtube.com/watch?v=wCp6iDZ-Kwc>
- Produced and Edited the “Save the Murlocs” Campaign at Blizzcon 2006 for Blizzard Ent. and Fileplanet. <http://www.youtube.com/watch?v=3A5CRHDGKEk>
- Produced and Directed a total of 13 Machinima movies over one year period.

Live Theatrical Producer/Director, Writer

BCT THEATRE, BEDFORD, NEW YORK

- Musical: *The Fantasticks*

2011 – 2011

CITY COLLEGE OF NEW YORK, NEW YORK, NEW YORK

2001 – 2011

- Musical: *The Fantasticks*
- Comedy: *California Suite*
- Drama (authored): *You Deserve Better Than This*

SKILLS AND ABILITIES

Editing Adobe Premiere Final Cut Pro/X Sony Vegas	Design/Motion Graphics Photoshop After Effects Adobe Web Development Kits(Flash, Dreamweaver, etc)	Post Production Camera Handling Audio Recording Green screening	Other All Microsoft Applications(MS word, etc.) HTML and Basic CSS
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- Well versed in all matters of Creative Development; hands-on experience in leading all stages of writing, pre-production design, casting, shooting, editing and sound production.
- Outstanding leadership abilities; able to coordinate and direct all phases of project-based efforts while managing, motivating, and leading project teams.
- Knowledge of state-of-the-art video/film/graphics production and post-production techniques and equipment and how it is applied in modern media.
- Effectively communicate specific marketing goals based on gameplay, game design and sales targets.
- Project management, Live action directorial skills, in depth film and photography experience, fast at editing footage for tight deadlines, in game tool development for camera tools and asset development.

EDUCATION

Bachelor of Fine Arts - Theatre

2001-2005

CITY COLLEGE OF NEW YORK – New York, New York

- *Cum Laude*
- Bernie West Award: *Overall Achievement in Theatre*

WORK EXAMPLES

Emmy Award Winning: SouthPark “Make Love Not Warcraft”

- Filmed all in game footage.
- Conceptualized characters and costume design with Trey Parker.
- Worked directly with Matt Stone and Trey Parker on their vision at the Southpark studio.

“Tristan Pope played a very big role with all of the in game footage that we shot. Tristan was kind of the assistant director to Trey. Trey would block and stage the action that he wanted to get out of the scene with Tristan. Tristan would then walk the Blizzard crew through it and do a couple of tests before Trey would call out "action". Tristan had a tough job because he was taking orders from Trey, Matt, Eric myself. Tristan was awesome.”

Frank Agnone, Supervising Producer

(Supporting Article from South Park Studio: <http://www.machinima.com/article/view&id=459>)

Behind the Scenes DVD Burning Crusade -- 2006

- Edited interviews. Motion Graphics.

Behind the Scenes DVD Wrath of the Lich King -- 2008

- Project lead
- Conducted Interviews, Compiled questions, Setup recordings, Supervised recording, Edited interviews, edited footage, cut together interviews

Behind the Scenes DVD SC II –2010

- Project lead
- Conducted Interviews, Compiled questions, Setup recordings Supervised recording, Edited interviews, edited footage, cut together interviews, created motion Graphics.

Trailers:

- Monk Trailer – Diablo III
- Directed, Conceptualized, directed VO, Special Effects, co-wrote script, designed in game tools and assets for production.
- Wizard Trailer – Diablo III

- Directed, Conceptualized, Special Effects, co-wrote script, designed in game tools and assets for production.

(Movies Located: <http://us.blizzard.com/diablo3/media/>)

- In-Game Cut Scene “Arthas’s Death”
- Worked on special effects, recorded in-game footage, compiled compositions, after effects work.
- Fall of the Lich King
- Worked on special effects, recorded in-game footage, compiled compositions, after effects work.
- Wrath of the Lich King: Midnight Release
- Filmed Anaheim event footage, cut together all footage into montage.
- In-Game Cut Scene: The Wrath Gate
- Special Effects
- Fury of the Sunwell: Patch 2.4 Trailer
- Directed, Conceptualized, storyboarded, filmed, edited, special effects, script revisions.
- BlizzCon '07 Highlights
- Filmed event, cut together montage.
- Lament of the Highborne
- Directed, Conceptualized, Edited, Produced.
- Wrath of the Lich King Trailer
- Edited, Special Effects
- Hellfire Citadel Gameplay Trailer
- Directed, Conceptualized, Filmed, Edited.
- World of Warcraft Valentine's Day Commercial
- Directed, Edited, Conceptualized, Filmed, Special Effects.
- The Burning Crusade Launch: The Video
- Filmed Anaheim footage, Edited Montage.
- WoW Commercials with Verne Troyer, MR. T, and William Shatner.
- Filmed/Coordinated all in game footage.

(Movies Located: <http://www.worldofwarcraft.com/downloads/movies.html>)

OTHER:

- Traveled to the World Wide Invitational’s in Korea and Paris to film both events, Full coverage, cut together montages based on events to show for Public Relations.
- Cut together many sizzle reels for various internal PR events.
- Filmed and photographed all internal events, such as rockband concerts and PR events.
- Conceptualized and executed the “Free the Murlocs” Campaign at Blizzcon 2006 which is now being used as a marketing objective with Jynx clothing and apparel.